# FORT LIBERTY HUNTING SAFETY ORIENTATION

Connecting Soldiers and Families with Nature....



#### Introduction:

# **OUTLINE OF BRIEFING**

Laws and Enforcement Licenses & Permits Entering Fort Liberty Hunter Check-in **Big Game Check-in Big Game Manner of Take** Small Game Manner of Take Small Game Check-in **Turkey Hunting** Predator Hunting Hunting with Dogs

Safety



Introduction:

# **SCOPE OF BRIEFING**

This briefing explains policies and procedures for hunting on Fort Liberty and Camp Mackall.

It applies to all individuals that use the installations for wildlife recreation.

Coverage of state and federal law will be minimal (see NC Wildlife or US Fish & Wildlife regulations).

Visit our websites: www.liberty.isportsman.net

Facebook: www.facebook.com/fortlibertywildli

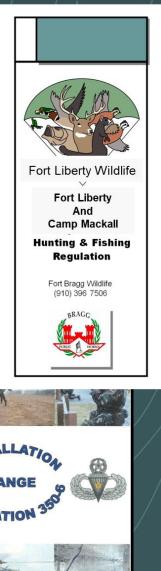


Laws and Enforcement:

# STATE AND FEDERAL LAWS

All Fort Liberty hunters must comply with:State and Federal Game Laws.Army and Installation Regulations

- Fort Liberty Hunting Regulation, 200-1-1
- Fort Liberty Range Regulation, 350-6
- Fort Liberty 190-12 Private Weapons



Laws and Enforcement:

# **VIOLATION / PROSECUTION**

Violators of Laws and Regulations will be subject to:

- Prosecution before the US magistrate
- UCMJ Action

and/or

 Administrative suspension of Hunting and Fishing privileges.



**License and Permit Requirements:** 

HUNTER SAFETY To obtain a Fort Liberty permit, all hunters must have both:

State Hunter Education Course

- Any of the 50 states' courses are recognized
- Bow hunting courses and other installation courses do not count for this requirement.

Fort Liberty Hunting Orientation

 Individuals must retake the Orientation after any lapse of 3 or more years of hunting activity.

No Exceptions: For the safety of all



License and Permit Requirements:

#### iSportsman

- Fort Liberty uses the iSportsman system to direct hunting activity as well as issuing permits.
- You only need to register in iSportsman once (even if initially done at a different installation).
- Visit liberty.isportsman.net to begin initial registration, or to enter the Fort Liberty portal (your information will transfer over from other installations/locations).
- Having emergency contact and vehicle tag numbers available is helpful.



Register with your first and last name as shown on your CaC or license 7

**License and Permit Requirements:** 

# **ADULT PERMITS**

- All Fort Liberty hunters, scouters, and dog trainers must have in their possession:
  - Fort Liberty Hunting Permit
  - NC State Hunting License with all appropriate tags:
    - Big Game Harvest Report Card
    - Federal Duck Stamp
    - NC State Waterfowl Privilege Attachment
    - HIP Certification for hunting any Migratory Birds (waterfowl, doves, woodcock, etc.)
  - Picture Identification



#### **License and Permit Requirements:**

## MINORS (Under 16 Years of Age)

Do not have to possess a state hunting license or hunting permit to hunt but:

- Must be accompanied by, and under the direct supervision of, a licensed and permitted adult.
- Their check-in is covered under the adult sponsor.
- Must possess a Big Game Harvest Report Card issued in their name to hunt big game.

•Youth Under 12 (or under 16 without completed Hunter Safety):

- Must be under Direct (reach, sight, and sound) Control.
- •Youth, 12 16 (with completed Hunter Safety):
  - Must be under Immediate (sight and voice) Control.



**Entering Fort Liberty:** 

# WEAPONS REGISTRATION

Vehicle/Weapons Registration: Fort Liberty Visitor Center at All American Access Control Point

Make, type, caliber, serial number, model, action, and finish.

(Do NOT take the firearm into the registration center.)



#### **Entering Fort Liberty:**

# SEASONS AND DAYS OPEN

#### Seasons:

- All state seasons apply (all of Fort Liberty and Camp Mackall is in the Southeastern Season for deer).
- Scouting begins on the 2<sup>nd</sup> Saturday of August
- Open Days of Week:
- Our typical hunt week is Wed Sun; Liberty is closed on Monday and Tuesday.
- Exception: If Mon is a holiday we are open that day, and closed the following Tue and Wed of that week.
- Please see the comprehensive hunt calendar on the iSportsman site for open/closed days.

**Entering Fort Liberty:** 

ENTERING TRAINING / HUNTING AREAS All training areas, unpaved roads, and firebreaks are off limits except:

- Military Training: Scheduled through Range Control
- Hunters: Properly checked-in to a hunting area and travelling directly to or from hunting area.
- Recreational use of specific named lakes: Only within 200 yards of lakes.
- Street Legal Vehicles only: No Off Road 4x4, ATVs, UTVs, Motorcycles, Mountain Bikes, or Horses.

**Entering Fort Liberty:** 

# **VEHICLE CONTROL CARDS**

Must be filled out each time hunter checks in for hunting: cards are for multiple days' use.

Must be openly displayed on dashboard in front of steering wheel. We have a link on our website so you may print one.

Control cards required for:

- All Hunting Activities
  - Scouting
- Dog training



#### **Entering Fort Liberty:**

# **VEHICLE CONTROL CARDS**

					Signed out			ing Genter a	and are restric	red to area is		151
ISSUED BY: Hunting & Fishing Center			Station 2				Station 5	Station 5				
						SECTIO	NI-ISSU	EE				
Last Name						First Name					Middle Initia	al
					SI	ECTION II -	VALID PA	SS FOR				
Date	Area	# in Party	Deer			Small Game/		Raccoon	Dog	Wood	045-5-5	
			Scout	Rifle	Muzzle	Shotgun	Arch	Turkey	Raccoon	Training	Cutting	Other

000

14

#### **Entering Fort Liberty:**

# **VEHICLE CONTROL CARDS**

	REPORT WILDLIFE VIOLATIONS						
	SECTION III - VEHICLE INFORMATION	Les and the second s					
License Tag # and State	Make/Model	Color					
	SECTION IV - VIOLATION INFORMATIO	N					
Date/Time	Area						
Type of Violation							
	REPORT ALL VIOLATIONS TO HUNTING & FISHING CENTE FORT COMP, NC (910)396-7506						
FB FORM 1560, AUG 2006 (Back)							

000

15

Hunter Check-in:

# **TYPES OF HUNTER CHECK-IN**

## Separate Check-In processes are maintained for:

- Small Game
- Gun Big Game
- Archery Big Game
- Raccoon
- Turkey
- Dog training
- Scouting, etc.

You may only check-in to ONE activity at a time.



Hunter Check-in:

# **CHECK-IN/OUT TIME**

All hunters must check-in using iSportsman online, using any webcapable device prior to entering an open hunting area. Verbiage is like a hotel; you check-in to the woods and check out when you're done.

Check-in opens at midnight the day of the hunt.

Hunters cannot enter hunting areas (leave paved roads) until 90 minutes before sunrise on the morning of the hunt.

All hunters must check-out No Later Than (NLT) - 90 minutes after sunset (16:00 for Turkey Scouting or hunting).

Check-in to go hunting closes 60 minutes before sunset.

Hunter Check-in:

# **BIG GAME**

Only 1 lettered training area, or sub-area, at a time.
Area Allocations are visible in the iSportsman system.
Baiting is NOT authorized on the installation at any time (this includes during scouting).

• Note: Drop zones, A (south of Honeycutt Rd), B, C, G (north of Gruber Rd), O, OP-11, All Impact Areas, and Main Post Area are always closed unless posted otherwise.



**Big Game Check-in:** 

# **SLOT ALLOCATION**

Hunting Slot Allocation

- Wildlife Branch and Range Control determine availability of hunting areas.
- Slots are allocated on 1<sup>st</sup> come 1<sup>st</sup> served basis.
- Areas open for hunting are posted:
  - Website:
  - Facebook: www.facebook.com/fortlibertywildlife

Projected open hunting areas are subject to change.

www.libertylisportsman.net



AREAS OPEN FOR DEER HUNTING WITH A GUN

#### Big Game Check-in:

AREAS OPEN

AREA	9 NOV	10NOV	11 NOV	12 NOV	13 NOV	
AA	1		2	2	2	
BB	1 2 3		1 2 3	1 2 3	1 2 3	
CC			1 2	1 2	1 2	
DD		2	2 3	2 3	2 3	
EE	1		1 2 3	1 2 3	1 2 3	
FF	1 2		1 2	1 2	1 2	
GG	1 3		1 3	1 3	1 3	
НН			1 2 3 4	1 2 3 4	1 2 3	
Ш	3	1	1 2 3	1 2 3	1 2 3	
IJ			11	11	JJ	
к						
L		1	1 2	1 2	1 2	
M			1	1 2	1 2	
N				1		
NN			NN	NN	NN	
NTA1						
NTA2						
NTA3				NTA3	NTA3	
NTA4				NTA4	NTA4	
NTA5						
NTA6			NTA6	NTA6	NTA6	
NTA7			NTA7	NTA7	NTA7	
NTA8			NTA8	NTA8	NTA8	
00						
P	1	2	1 2	1 2	1 2	
Q		2	2	1 2	2	
QQ			QQ	QQ	QQ	
R			R	R	R	
RR						
S			2 3	1 2 3	2 3	
SS						
т						
Π	3		1 2 3	1 2 3	1 2 3	
U						
UU			2	2	2	
V			1 2	1 2	1 2	
W			1 2	1 2	1 2	
x						
Y	1 3		1 2 3 4	1 2 3 4		
Z			2	2	2	
	BUCK ONLY			EITHER SEX		

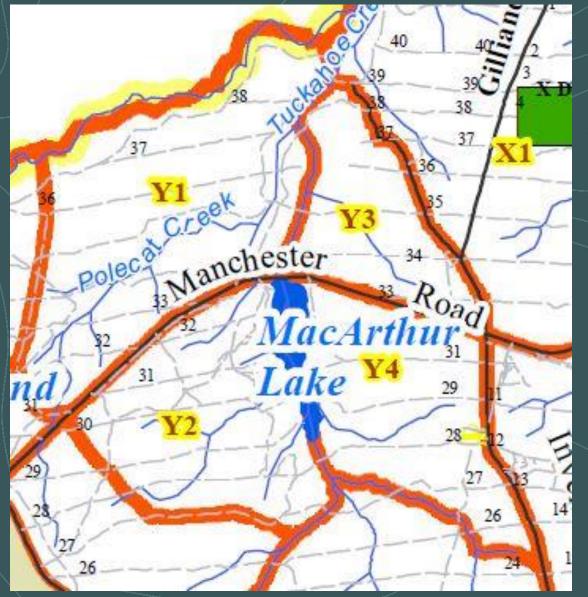
ARE SUBJECT TO CHANGE

For training areas with subareas, you are required to designate your sub-area. Some subareas will be either sex, some will be buck only. We publish this sheet weekly.



#### Big Game Check-in:

## LETTERED AREAS



Note: Y has 4 sub-areas: On any given day all, or just some, of these sub-areas may be open. You may only check-in for one subarea at a time. Available areas will be visible on the open area sheet as well as in the iSportsman checkin process.

**Big Game Check-in:** 

# **TRACKING WOUNDED GAME**

- If you are trailing a wounded animal and are close to NLT, you must stop (mark your blood trail location) and check-out of your area.
- Call or text 910-580-7312 to reach on-duty biologist so you may coordinate your activities.
- A Wildlife staff member will work with you to either continue your search that evening or the following day (depending on the circumstance).



#### **Big Game Check-in:**

#### Harvested Game:

All deer and turkeys harvested on FL (except Camp Mackall) must go to the HFC. Successful hunters are to proceed from the place of kill directly to the HFC check station. In addition to the above, all hunters (Fort Liberty and Camp Mackall) must:

- 1. Mark the harvest on their Big Game Harvest Report Card before moving the animal
- 2. Annotate harvest in the iSportsman during the check out process
- 3. Call 1-800-IGOTONE or visit <u>conclude one</u> to report the harvest to the NC Wildlife Commission.
- 4. You must have your deer to the check station NLT 90 minutes after sunset. Turkeys must be checked at the office NLT 13:00.

Harvested Small Game must be recorded but not checked in unless specifically posted.
 Persons harvesting game and leaving it unattended or in another's possession must identify on paper the carcass with:

- Name
- Hunting license number
- Date of harvest
- If big game has been registered, only harvest number needed



**Big Game Manner of Take:** 

# WEAPONS AND AMMUNITION

#### Deer:

Any centerfire rifle .223 caliber to include 22/250 and larger firing rifle cartridges with expanding bullets (no full metal jacket ammo).

Shotguns .410 and 20-through-10 ga. firing slugs only – no buckshot.

Muzzle loading rifles, airguns, and archery in accordance with state law.

No handguns or automatic weapons.



**Big Game Manner of Take:** 

# **DEER HARVEST LIMITS**

Daily limit: 2 Deer per day.

If you have an Either-sex slot ONLY 1 CAN BE ANTLERLESS.

(never 2 does/button bucks).

Antlered Deer (Buck Only) slot: deer must have visible antlers above the hairline with naturally broken velvet. Button bucks are considered antlerless deer. Season limit: 6 deer (includes deer taken elsewhere in NC).



# **CHRONIC WASTING DISEASE**

Chronic wasting disease (CWD) was detected in Cumberland Co. NC during the 2022 hunting season. Policies and procedures pertaining to deer harvested on Fort Liberty will be posted at the Check Station.



**Big Game Manner of Take:** 

# **ARCHERY HUNTING**

Unless specifically closed, archery hunting is authorized in areas where training or other activities are taking place.

Archers must check-in to a specific training area or sub-area.

Anterless deer may be taken during the archery only season or if checkedin to an area that is archery only on a given day (closed to gun hunting). But still only one antlerless deer per day.

If an area is open for rifles, archers must check-in with the gun hunters and abide by gun hunting slot allocation and antlered / antlerless status for that day.

Archery hunting is permitted during the muzzleloader season.

Antler restrictions in the QDMA, regardless of the weapon used.



**Big Game Manner of Take:** 

# MUZZLELOADER

Only Muzzleloading rifles/shotguns and archery equipment may be used during the muzzleloader season.

Areas that are posted as open for Shotgun Only (with slugs) are also open to muzzle loading rifles. We'll publish an open area sheet each week detailing which areas are available for muzzleloader hunting. The remaining training areas will be available for archery hunting.

Muzzleloader hunters are required to remove the percussion cap after hunting prior to transporting the firearm from the hunting area.



## **Big Game Manner of Take:**

# QUALITY DEER MANAGEMENT AREA

#### Muddy Creek QDMA located in NTA 1 thru 8 Managed for quality, older aged bucks, a high buck /doe ratio

Managed for quality, older aged bucks, a high buck /doe ratio, and lower overall hunter density (one hunter per two hundred acres versus one hunter per 100 acres like the rest of the training areas).

#### Antlered deer restrictions

- At least 3 antler points (>1") on one side or
- Inside spread of at least 12"
- Antlerless deer when applicable (either-sex slot)
- These restrictions also apply during Archery season

#### Small Game Manner of Take:

# WEAPONS AND AMMUNITION

#### Shotguns

- .410 bore through 10 ga.
- Size '4' shot and smaller only
- Larger size (BB maximum) steel or other nontoxic shot may be used for waterfowl only
- .22 cal. rimfire and air rifles:
- Must be used for raccoon and opossum hunting.
- Only after the deer season, .22 cal. and .17 cal. rimfire rifles and .36 cal. and smaller muzzleloaders are authorized for squirrel hunting. Separate check-in is maintained for rifle areas. We'll post the open area sheet weekly.

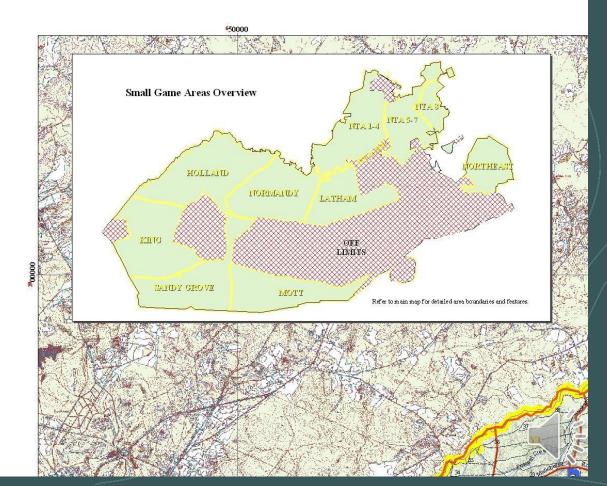


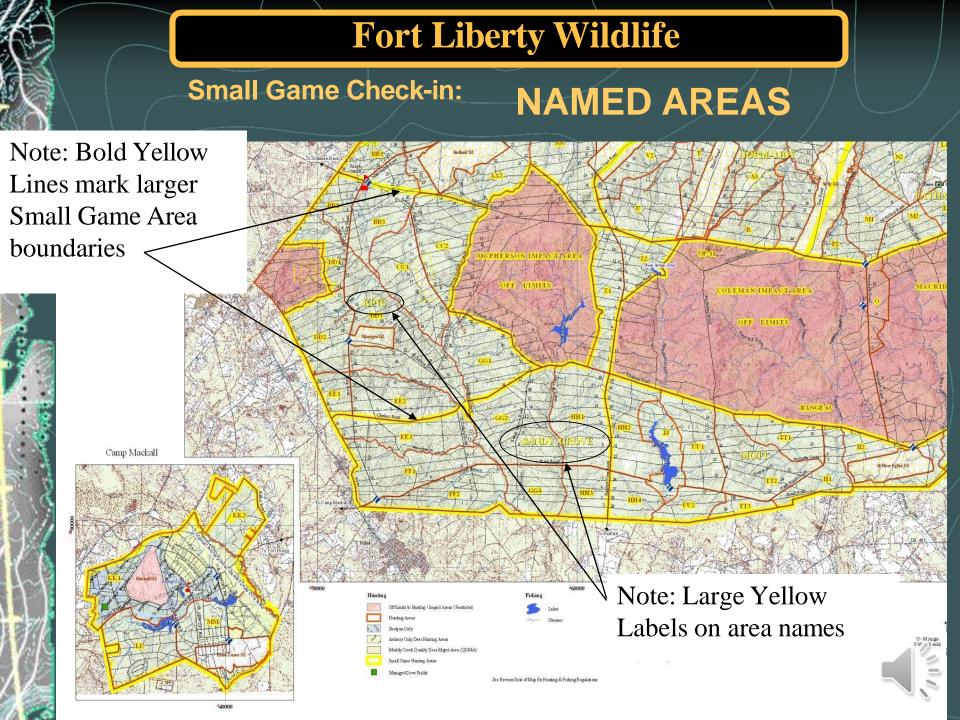
#### Small Game Check-in:

# NAMED AREAS

Small game hunters are allowed to checkin for one of the ten major hunting areas ("Small Game Areas").

Hunters may not check-in to hunt big and small game simultaneously.





#### **Turkey Hunting:**

# CHECK-IN, MANNER OF TAKE

May check-in for Larger Small Game Areas (ex. Latham, Normandy, Mott...). Checkin closes each hunt day at 10:00.

Spring Turkey season, only bearded turkeys may be taken.

Hunter allocation is one hunter per 500 acres.

The use of turkey calls during pre-season scouting is prohibited. In addition, the use of motor vehicles for locating and/or taking turkeys is prohibited.

No turkey scouting once the season opens.

Party hunts are authorized as long as one hunter has checked-in to an open hunting slot.

- 1 hunter with weapon callers may not carry a weapon
- Each member of party must possess an appropriate hunting license and Fort hunting permit

Only shotgun w/# 4 or smaller shot and archery equipment may be used.



#### **Turkey Hunting:**

# CHECK OUT, TURKEY CHECK STATION

# Hunters must be out of the woods and checked out NLT 12:00 (noon).

# Successful hunters must bring their turkey to the check station NLT 13:00



#### **Predator Hunting:**

# **MANNER OF TAKE**

Bobcat and fox may be taken (in season) while big game hunting only.

Coyotes, along with feral hogs can be taken during any open season whether signed out for big game or small game hunting. Taking of these species is only authorized on those days otherwise open to hunting on FL. No night hunting. Baiting for hogs is not allowed. Note: as of now no hogs are known to be present on the installation

Coyote hunting with rifles is permitted after the deer season only in specific areas cleared from military training (same as rifle areas for squirrel after deer season).

Crows may be taken in accordance with state season (usually only 3 days/week) while small game hunting.



# **CHECK-IN PROCESS**

Maps

My Account



Open Areas



#### Click on "My Account"

000

36

Permit Info

Register

Fort Liberty Hunting and Fishing Permit Information - Click here

Program Information -

Our main office & primary phone number is 910-432-5427

Check out the 2023-2024 Hunting Calendar

#### OUR MISSION

As part of the Directorate of Public Works, Environmental Division our mission is to provide Fort Liberty, Camp Mackall and community with safe, quality hunting and fishing opportunities, dedicated and professional fish and wildlife management, and natural resources stewardship

# **CHECK-IN PROCESS**

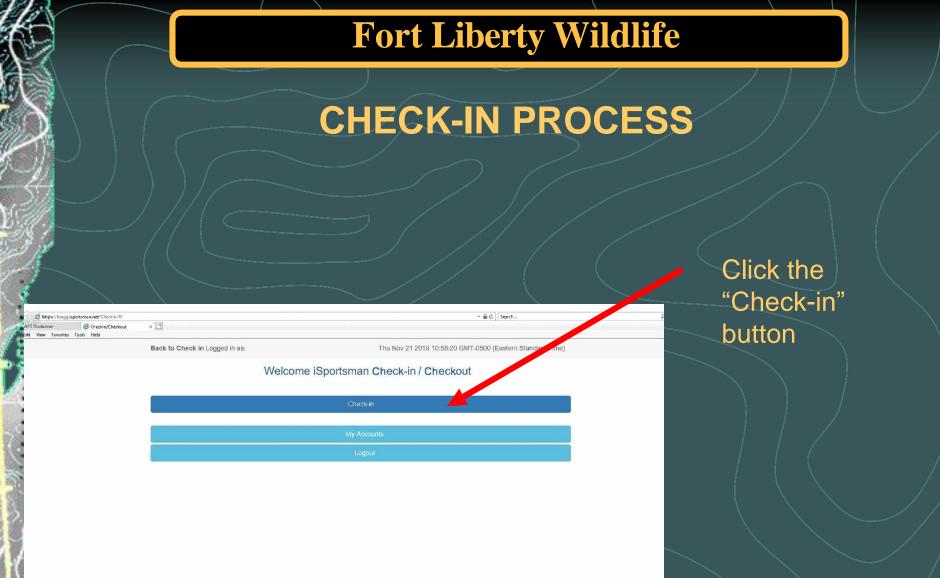
	/			1/	
2	Hunting	and Fishing P	rogram		
ogin	Register	Forgot Password	Forgot L	Jsername	
ou do	not have an ac	count, click on the "Re	egister" tab		
	Login Id	• 1			
		Your Username, P	ermit Numbe	er.	
	Password	•			
		Login Ho	me Page		
		spor:	tsma	n	

6 🛛 🗘 🕲

 Enter your username or permit number
 Enter your password

Click the green
 "Login" button







# **CHECK-IN PROCESS**

bragg.isponsman.net/Checkin/ #/ check	n/activity.act vity	- 🗟 🖒 Search
Checkin/Checkout	×	
vorites Tools Help	- Factor -	
	Back to Check in Logged in as:	Thu Nov 21 2019 10:59: 21GMT-0500 (Eastern Standard
	i	iSportsman Check-in / Checkout
	Select Activity	
	Archery Deer	Scouting in Fall

On this screen you will have the opportunity to designate your activity. This is only an example; during deer gun season you will also see that option.



# **CHECK-IN PROCESS**

Back to Check in Longed in as:	Thu Nov 14 2019 14:30:35 GMT-0500 (E	astern Standard Time)
After hunting, if I do not get to the "CHE     After hunting, if I do not get to the "CHE     After hunting, if I do not get to the "CHE     After hunting, if I do not get to the "CHE	HED" screen, I am not legally Checked-in to hunt. ECKED OUT" screen, I am not Checked out from hunting. MT WILL BE SUSPENDED. I hunting has ended, a poor (or broken / timing out) cell phone signal is not an acceptable	
	- 🗎 (5)   Sanch	-

Back to Check In Lodged in as: Acknowledgement

Mtps://bragg.isportsman.net/Checki d#/c

ckin/Checkout × 💽 dit View Favorites Tools Help

	Deer Checking and Coolers	
Activ	Reminder: IAW Fort Liberty Regulation: Harvested deer must be taken directly from the harvest location, and by the most direct authorized route, to the widdle check station. Deer must arrive NLT 90 minutes after sunset.	
	We appreciate your support in gathering the check station data, which is essential to managing our herd. We must be able to check deer as soon as they are harvested.	
	Coolers: Cooler space is often at a premium. Maximum thang time is NO MCRE "HAN three days.	Fox
	Accept 100 Not Accept	

Here you will see different acknowledgements. Please read them and make sure you understand everything that is articulated.

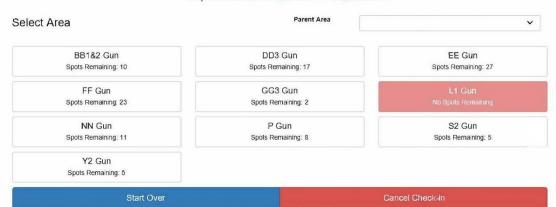


#### **CHECK-IN PROCESS**

Checkin/Checkout X Lij : Edit View Favorites Tools Help

Back to Check in Logged in as:

Thu Nov 14 2019 14:34:04 GMT-0500 (Eastern Standard Time)



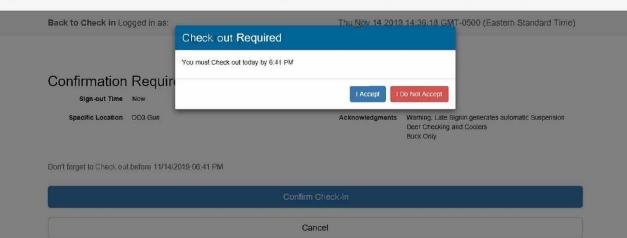
#### iSportsman Check-in / Check out

Go ahead and designate your area. The system will display how many slots are still available or if an area is full.



#### **CHECK-IN PROCESS**

Checkin/Checkout × 🛄 e Edit View Favorites Tools Help



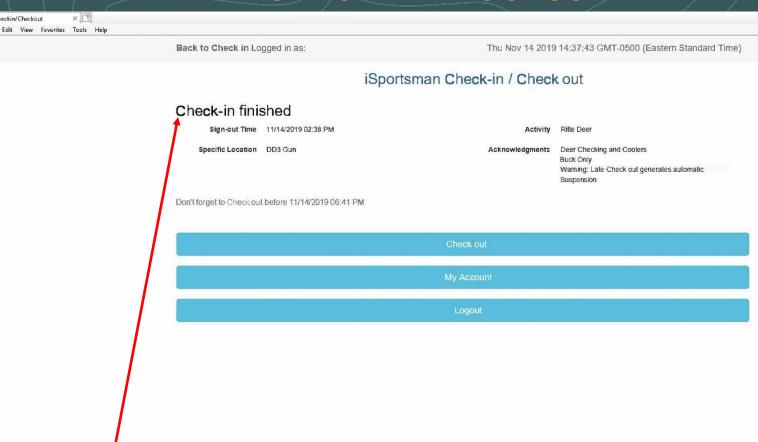
You will always be advised of the NLT check out time. It's a good idea to set an alarm to remind yourself to do so. Failure to check out results in an automatic check-in hold being placed on your account.

#### **CHECK-IN PROCESS**

	/			
Checkin/Checkout × 171 Edit View Favorites Tools Help				
	Back to Check in Logged in as:	Thu Nov 14 201	9 14:36:53 GMT-0500 (Eastern Standard Time)	
	iSpo	rtsman Che <mark>ck-</mark> in / Check	د out	
	Confirmation Required			
	Sign-out Time Now	Activity	Rifi e Deer	
	Specific Location DD3 Gun	Acknowledgments	Warning: Late Check out generates automatic Suspension Deer Checking and Coolers Buck Only	
	Don't forget to Check out before 11/14/2019 06:41 PM			
	terrary was a service as a service	Confirm Check-in		
		Cancel		
		/		
Vou must oli	ick the "Confirm Char	ok in button to	o complete the n	racass
Tou must cil	ick the "Confirm Cheo			TUCESS.



#### **CHECK-IN PROCESS**



Once you see this "Check-in finished" you are officially checked-in and authorized to leave the paved road.



### **CHECK OUT PROCESS**

#### neckin/Checkout × [

Edit View Favorites Tools Help

Back to Check in Logged in as:

Thu Nov 14 2019 15:49:44 GMT-0500 (Eastern Standard Time)

#### Welcome iSportsman Check-in / Check out

Activity Rifle Deer Location DD3 Gun

My Accounts Logout

When you're done hunting, log in to your account; you will see this screen. Click the red "Check out" button to proceed.



#### **CHECK OUT PROCESS**

heckin/Checkout × 🕅 Edit View Favorites Tools Help

Back to Check in Logged in as:

Thu Nov 14 2019 15:53:46 GMT-0500 (Eastern Standard Time)

46

#### iSportsman Check-in / Check out

Activity

Game

**Rifle Deer** 

No Game Harvest SquirrelsCount: 0 CovotesCount: 0

**Confirmation Required** 

Check-in Time 11/14/2019 02:38 PM

Specific Location DD3 Gun

Acknowledgements Deer Checking and Coolers Buck Only Warning: Late Check out generates automatic Suspension

Confirm Check ou

Cancel

Make sure you click the "Confirm Check out" to complete the process

### **CHECK OUT PROCESS**

heckin/Checkout × [] Edit View Favorites Tools Help



Once you see "Checked out" you are officially clear from hunting.



#### **Hunting Accident:**

# **CASE STUDY**

#### /1 Jan 11

- Fort Liberty Deer Hunter fatally shot a jogger.
- Lessons Learned:
  - Cardinal rule of firearms and hunting safety:
  - Never approach the trigger unless you are 100% sure of you target and what is behind it.
    - Despite any hunting procedures or rules, you can never be 100% certain who or what may be in the field.
    - Always wear blaze orange and consider other hunters when you are in the field.
  - You are responsible for every shot you fire and every time your gun discharges.
    - Always practice safe gun and ammunition handling
    - Always know your target and what is behind it



#### Hunting Safety:

#### **10 Commandments of Firearm Safety**

#### Watch that muzzle.

- 2. Treat every firearm as if it were loaded.
- 3. Be sure of your target and what is in front of and behind it.
  - Keep your finger outside the trigger guard until ready to shoot.
- 5. Check your barrel and ammunition.
- 6. Unload firearms when not in use (transport cased and unloaded).
- 7. Point firearm only at something you intend to shoot.
- 8. Don't run, jump, or climb with a loaded firearm.
- 9. Store firearms and ammunition separately and safely.
- 10. Avoid alcohol or mind / behavior altering medicine or drugs.



### **BLAZE ORANGE**

Blaze orange hat <u>and</u> vest (144 square inches chest and back) are required for <u>all</u> hunters from the opening day of muzzleloader season through the last day of any small game hunting with the following exceptions:

- Early seasons opening prior to Muzzleloader season do not have a blaze orange requirement.
- Duck and dove hunters may remove blaze orange in their blind.

Deer hunters in ground blinds must have a blaze orange marker, equal in size to a vest, displayed and visible from all sides.

Faded blaze orange or camo patterns with insufficient amounts of orange will be rejected at the discretion of the Wildlife Staff .

After opening day of muzzleloader season, blaze orange is required everywhere, even in archery only areas (IAW state regulation).

# MANNER OF TAKE

No spotlighting.

No trapping.

No baiting or hunting over bait.

No Drive Hunting (defined as one or more moving hunters attempting to flush game to one or more stationary hunters).

No driving of a motorized vehicle on the firebreaks for the purpose of locating or hunting game.

No permanent tree stands: Portable tree stand and removable (lagscrew) steps are authorized.

Tree stand safety harnesses must be used during climb and descent.





# **HUNTERS AND TROOPS**

All Gun Deer hunting (including muzzleloader and shotgun) is prohibited in all areas that are occupied by Military units.

Rifle Hunters observing troop activity in an area they are checked in to hunt will cease hunting and report the activity to PMO Dispatch: 910-907-4813.

DO NOT confront troops.

Unless specifically closed, small game hunting is authorized concurrently in areas where training or other activities are taking place. If you are confronted by troops, please vacate the area.

Report incidents to HFC.



# **HUNTING ON PUBLIC LANDS**

Fort Liberty is a Multi-use Federal Property. As with all public land:

- There will be other hunters.
- There may be either authorized or unauthorized activity in any hunting area,

#### All hunters need to remember that:

- Regardless of policy, other people in hunting areas may not wearing blaze orange or any bright clothing.
- All access to hunting stands or other locations is on a first come, first served basis each day.
- Multiple types of hunting may be conducted in the same area simultaneously (Small Game and Deer Hunters).

Hunter Safety and Hunter Ethics are Requirements. Not Options.



53

# ZONES AND WEAPONS SAFET

It is unlawful to hunt or discharge a weapon:

- From a vehicle.
- Within 300 feet of centerline of a named roadway
- Within 300 yards of a building or camping area.

It is prohibited to transport any firearms in a vehicle unless the firearm is registered, unloaded and cased – keep ammunition separate.

No firearms target practice allowed anywhere on Fort Liberty or Camp Mackall except at McKellar's Range.

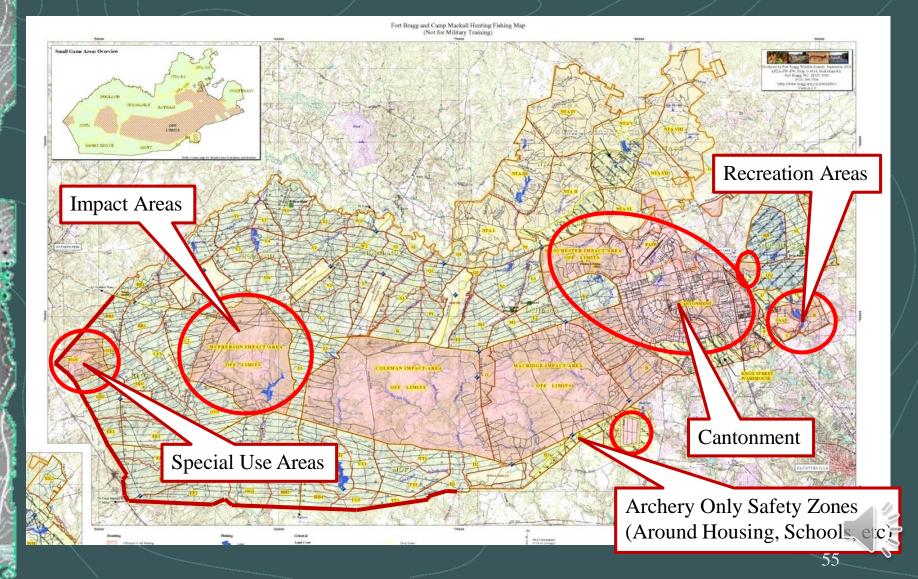
Observe "No Hunting, Safety Zone" markers wherever they occur (whether posted on map or not).

No hunting around Posted School Grounds located in areas II-4 and QQ.





# **OFF LIMITS ZONES**



#### Unauthorized Activities: PROTECTED RESOURCES & RECREATION

#### Foot Traffic Only:

- Endangered Species Sites
- Environmentally Sensitive Sites

No tree stands in banded (green or white) trees.

No Camping / Swimming. No removing forest products. No removing/disturbing historical artifacts.

#### **OUTER PERIMETER SIGN**





### ORDNANÇE

Do not touch or pickup any unexploded ammo, duds, or ordnance of any kind

If you encounter ordnance in the field, please mark the site and report its location to Wildlife staff





**Unauthorized Activities:** 

# MISCONDUCT

No alcohol or drugs anywhere or anytime around hunting activity.

No disrupting hunting and fishing activity

No interfering with anyone using the HFC facilities.

No intentional interfering with lawful taking of wildlife resources (includes confronting other hunters in an attempt to enforce the regulations – contact Wildlife Enforcement)

Any unsafe act or misuse of weapons.

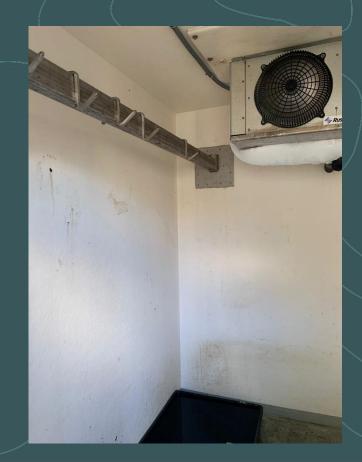
Report infractions to PMO Dispatch: 910-907-4813.



**Facilities:** 

# Check Station and Processing Walk-in coolers: maximum hang time of three days.





Facilities:

# **Check Station and Processing**

#### **Biological Data Collection**







**Facilities:** 

#### **Check Station and Processing**

Processing Areas 🞽



# LAST SLIDE

#### **Please Remember:**

- If you need clarification on any of this material please ask.
- We are not the primary POC for state or federal regulations, but we will try to help with questions. You may also contact the NC Wildlife Resources Commission or the US Fish & Wildlife Service.
- We are here to see that you have a safe and enjoyable outdoor experience. If we can help in any way please let us know!

-Fort Liberty Wildlife Branch

Be safe, have fun, and enjoy our natural resources.

